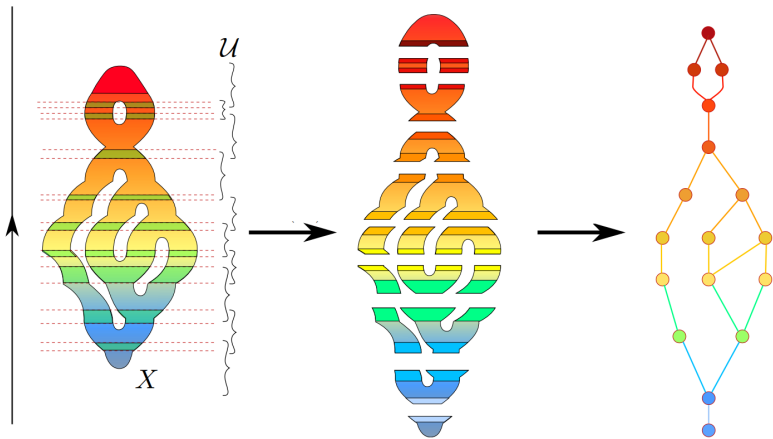
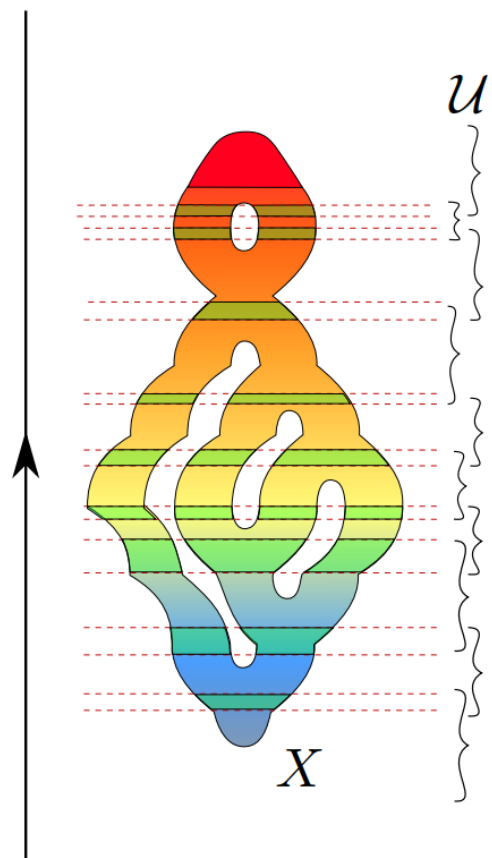


# The Mapper Algorithm

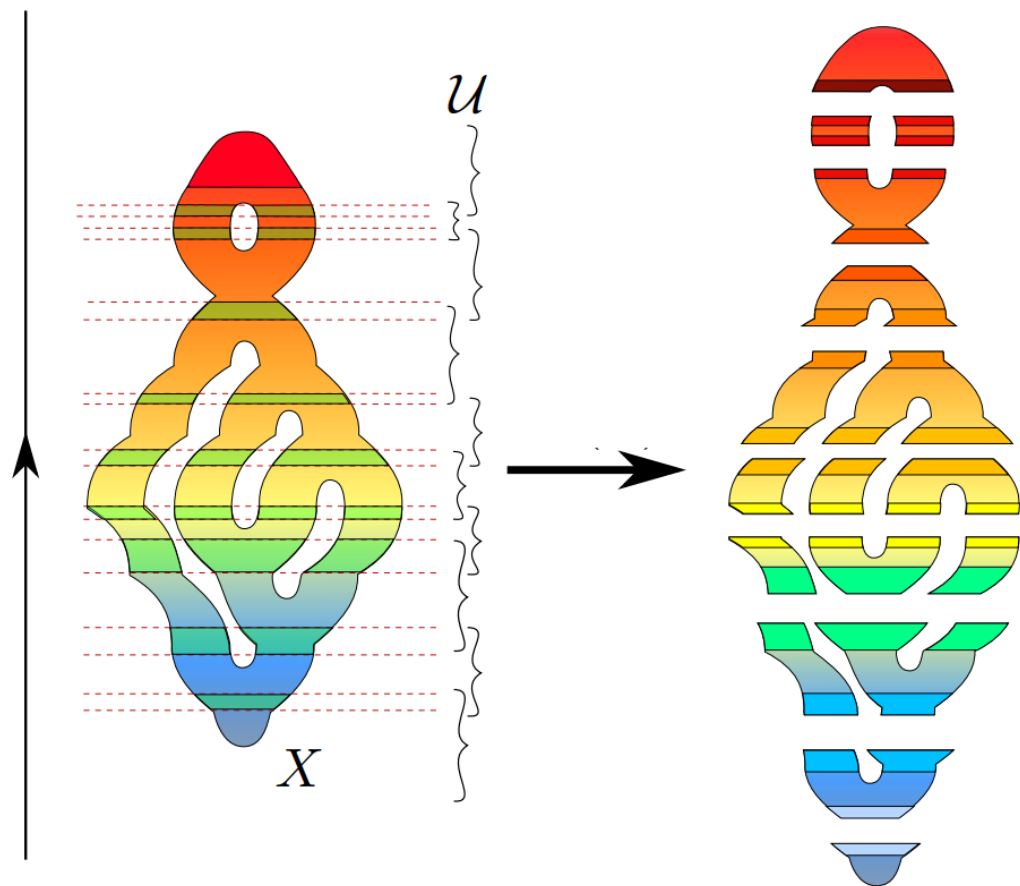


Mustafa Hajij

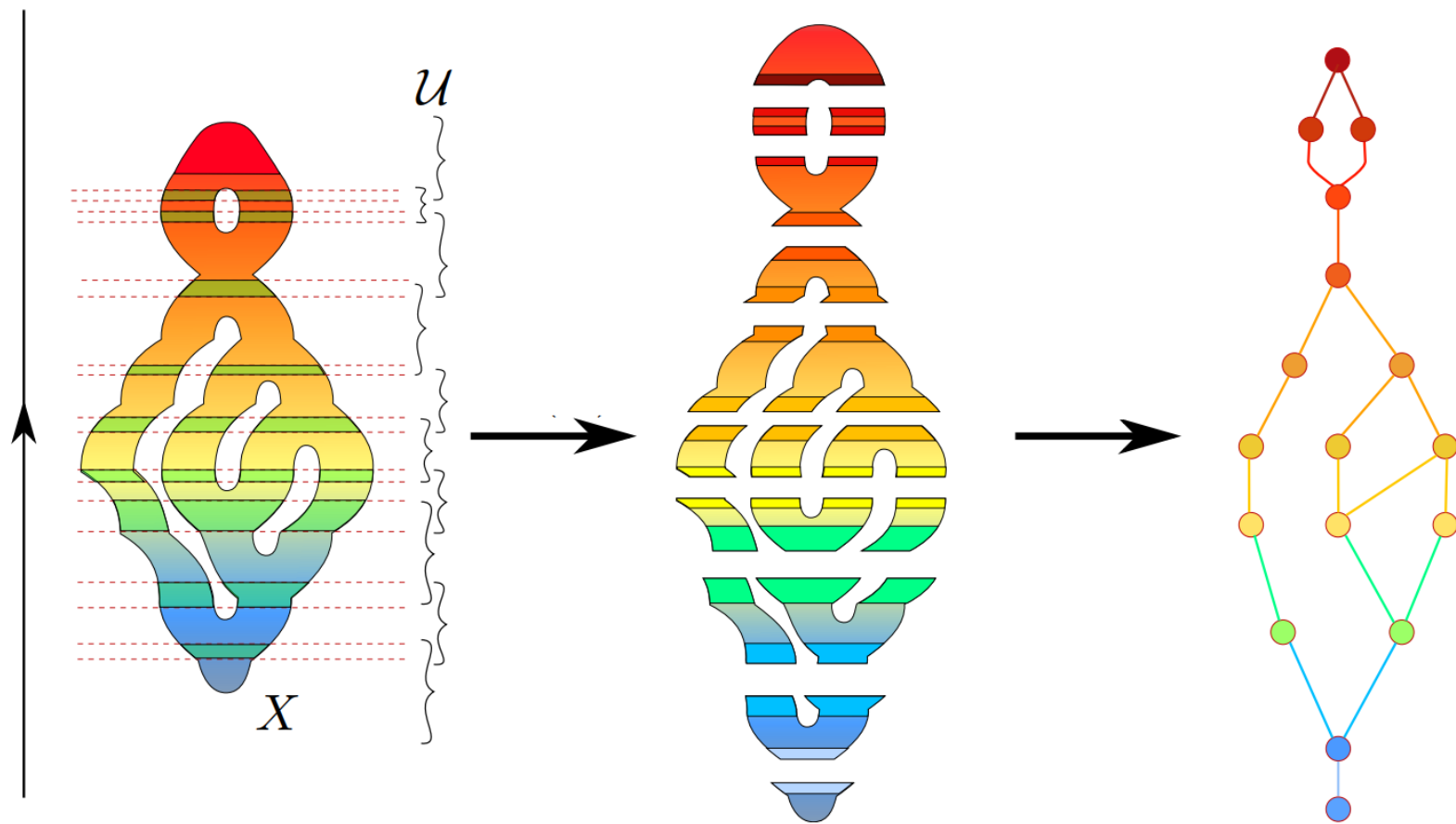
# Mapper Construction



# Mapper Construction

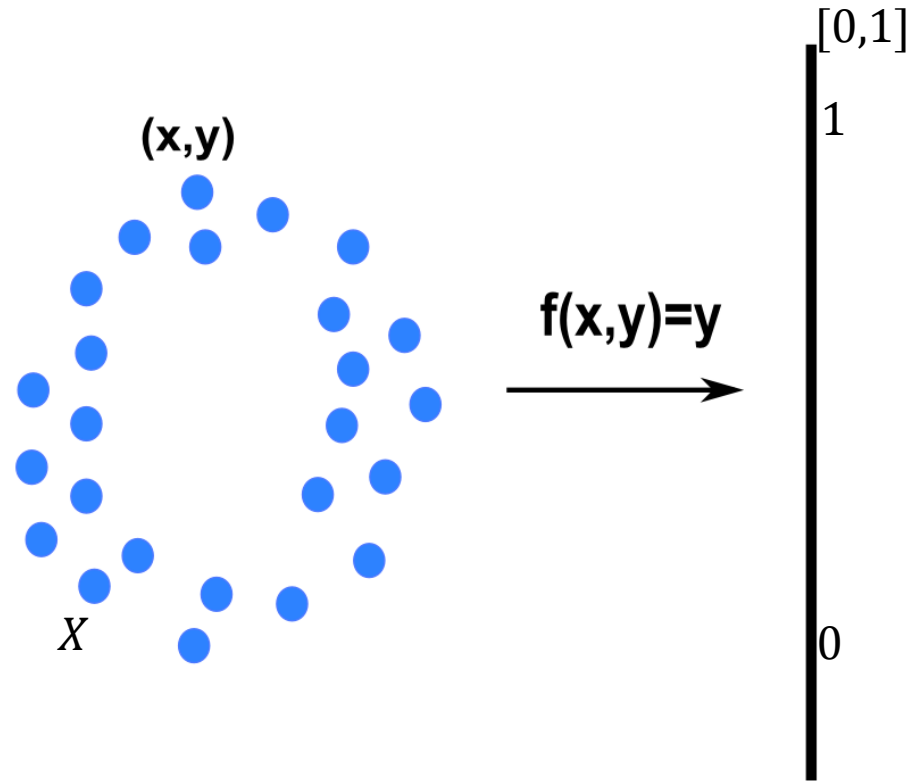


# Mapper Construction



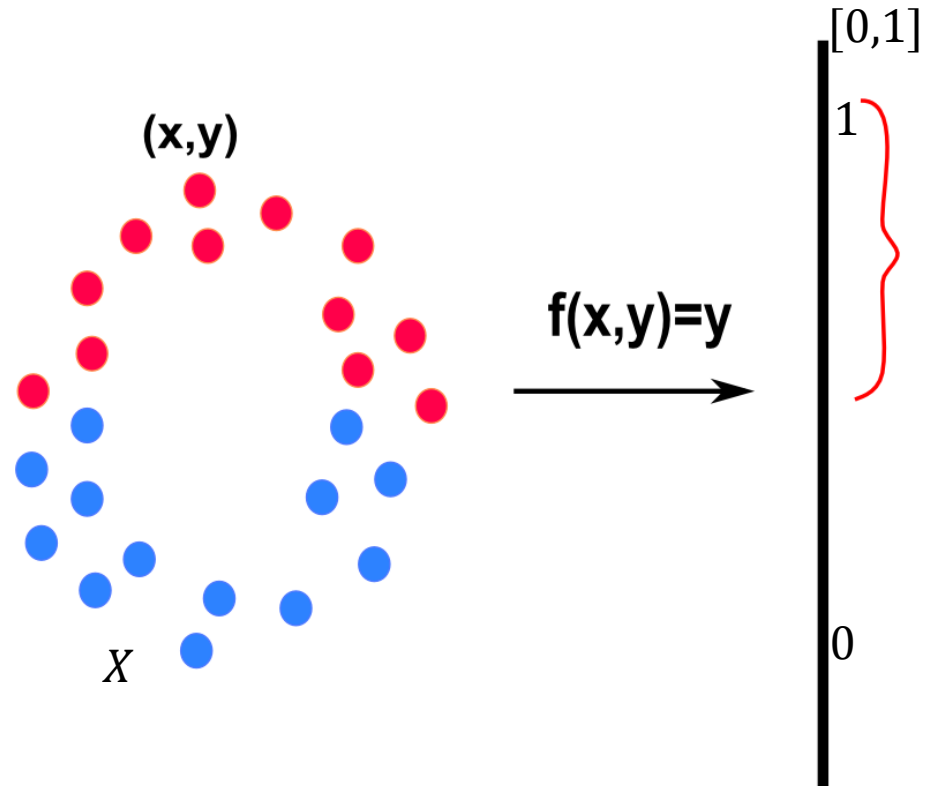
## Mapper Example

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .



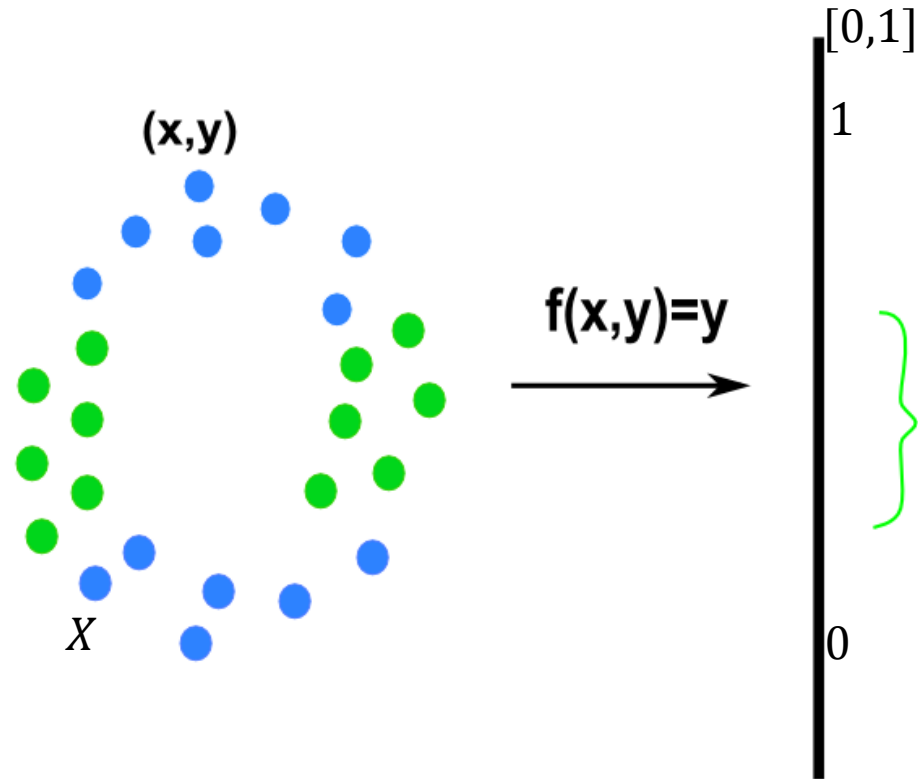
## Mapper Example

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .



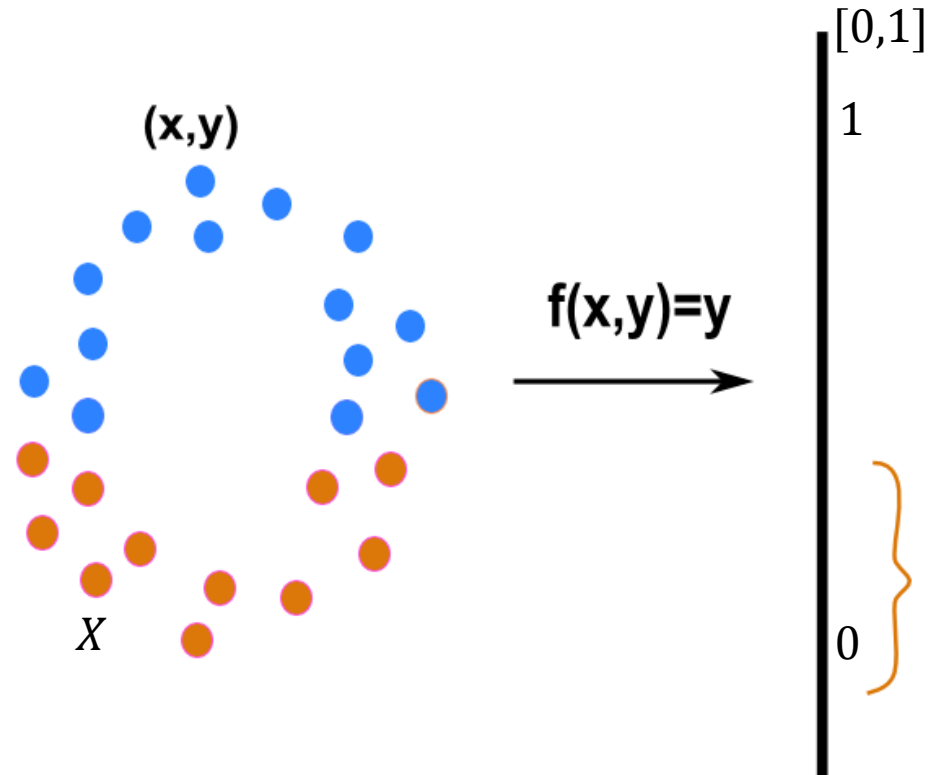
## Mapper Example

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .



## Mapper Example

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

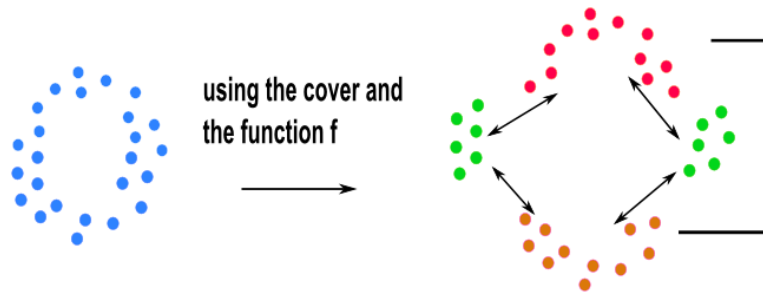




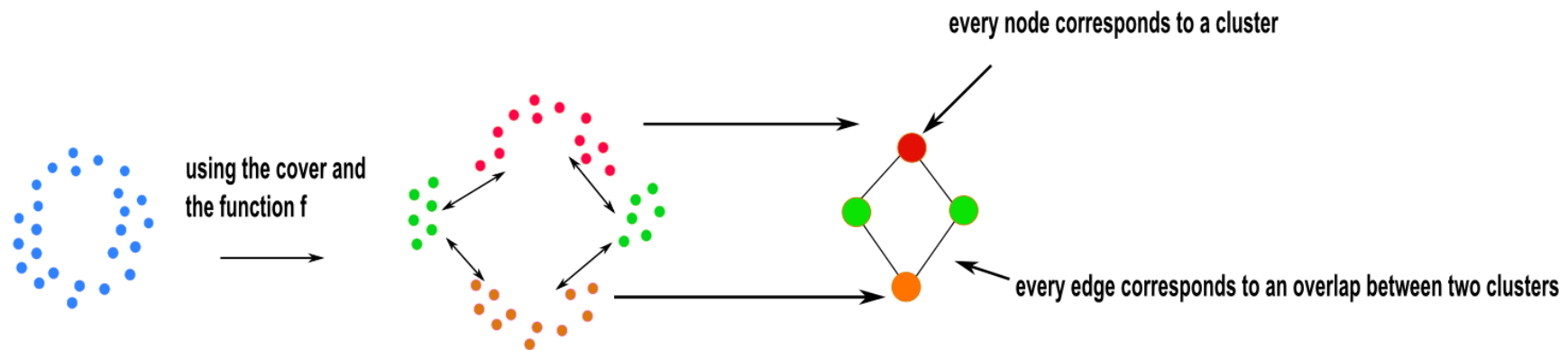
# Mapper Example



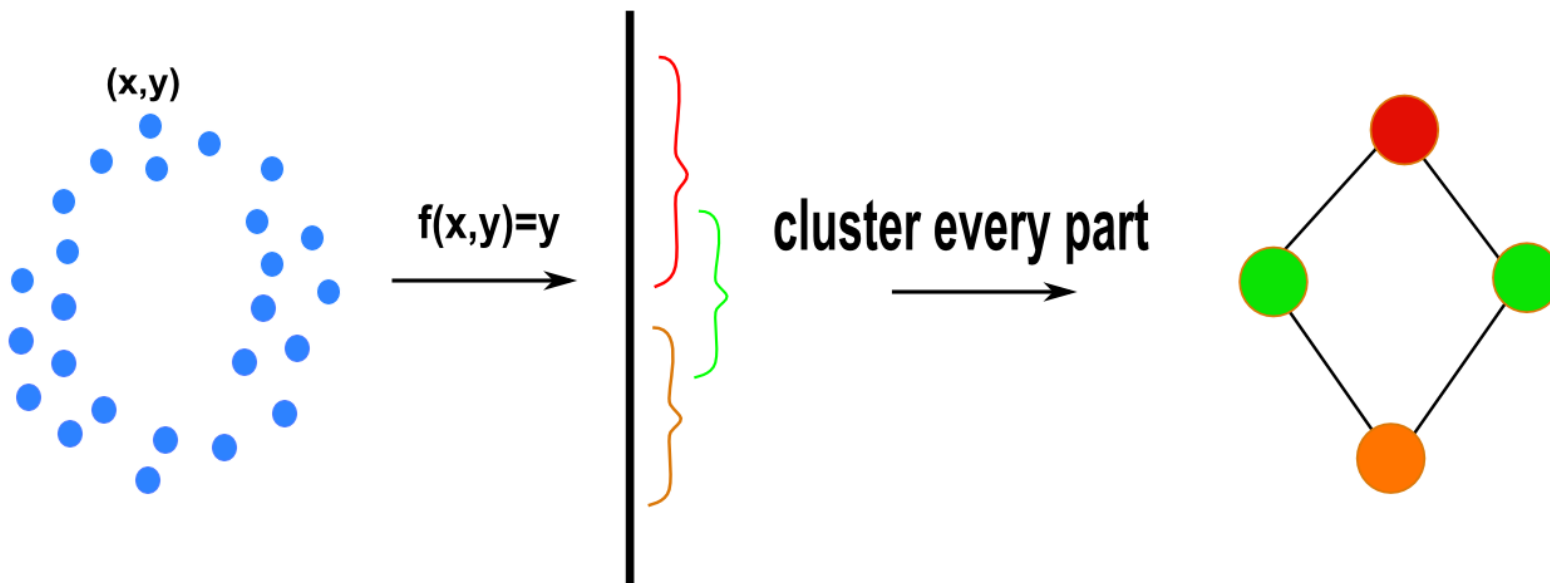
# Mapper Example



# Mapper Example

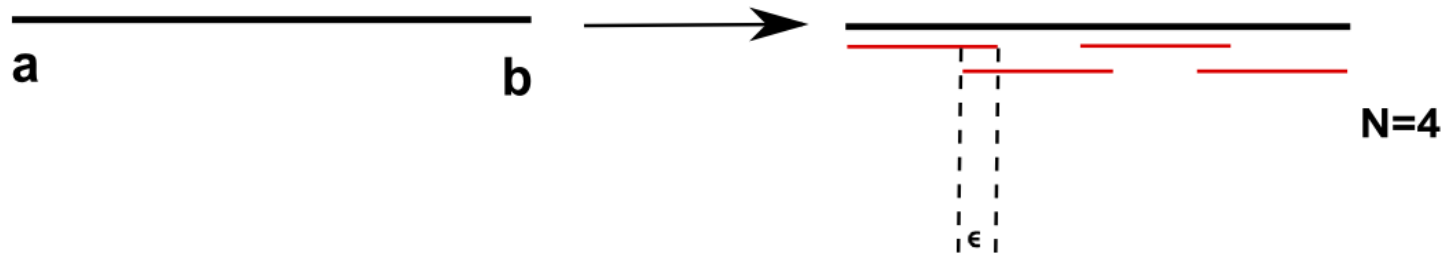


# Mapper Example



## Cover construction algorithm

Given an interval  $[a,b]$  we want to divide  $[a,b]$  into  $N$  segments each two adjacent ones overlap by an amount  $\epsilon$ .



For example if  $[a,b]=[0,1]$ ,  $N=4$  and  $\epsilon=0.1$  then :

The cover consists of the following intervals :  $[0,0.25+0.05]$ ,  
 $[0.25-0.05,0.5+0.05]$ ,  
 $[0.5-0.05,0.75+0.05]$ ,  
and  $[0.75-0.05,1]$

## The Mapper Algorithm

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

# The Mapper Algorithm

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

1- Define a cover for the interval  $[a, b]$ . Say that this cover is  $U = \{U_1, \dots, U_n\}$

# The Mapper Algorithm

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

- 1- Define a cover for the interval  $[a, b]$ . Say that this cover is  $U = \{U_1, \dots, U_n\}$
- 2- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_1$ . Put those points in container, say  $V_1$



# The Mapper Algorithm

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

- 1- Define a cover for the interval  $[a, b]$ . Say that this cover is  $U = \{U_1, \dots, U_n\}$
- 2- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_1$ . Put those points in container, say  $V_1$
- 3- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_2$ . Put those points in container, say  $V_2$

# The Mapper Algorithm

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

- 1- Define a cover for the interval  $[a, b]$ . Say that this cover is  $U = \{U_1, \dots, U_n\}$
- 2- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_1$ . Put those points in container, say  $V_1$
- 3- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_2$ . Put those points in container, say  $V_2$
- 4- Do that for every interval  $U_i$  in  $U$

# The Mapper Algorithm

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

- 1- Define a cover for the interval  $[a, b]$ . Say that this cover is  $U = \{U_1, \dots, U_n\}$
- 2- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_1$ . Put those points in container, say  $V_1$
- 3- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_2$ . Put those points in container, say  $V_2$
- 4- Do that for every interval  $U_i$  in  $U$
- 5- Run a clustering algorithm on  $V_1$  and store those clusters.

# The Mapper Algorithm

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

- 1- Define a cover for the interval  $[a, b]$ . Say that this cover is  $U = \{U_1, \dots, U_n\}$
- 2- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_1$ . Put those points in container, say  $V_1$
- 3- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_2$ . Put those points in container, say  $V_2$
- 4- Do that for every interval  $U_i$  in  $U$
- 5- Run a clustering algorithm on  $V_1$  and store those clusters.
- 6- Run the same clustering algorithm on every  $V_i$

# The Mapper Algorithm

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

- 1- Define a cover for the interval  $[a, b]$ . Say that this cover is  $U = \{U_1, \dots, U_n\}$
- 2- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_1$ . Put those points in container, say  $V_1$
- 3- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_2$ . Put those points in container, say  $V_2$
- 4- Do that for every interval  $U_i$  in  $U$
- 5- Run a clustering algorithm on  $V_1$  and store those clusters.
- 6- Run the same clustering algorithm on every  $V_i$
- 7- Create an empty graph  $G$ .

# The Mapper Algorithm

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

- 1- Define a cover for the interval  $[a, b]$ . Say that this cover is  $U = \{U_1, \dots, U_n\}$
- 2- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_1$ . Put those points in container, say  $V_1$
- 3- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_2$ . Put those points in container, say  $V_2$
- 4- Do that for every interval  $U_i$  in  $U$
- 5- Run a clustering algorithm on  $V_1$  and store those clusters.
- 6- Run the same clustering algorithm on every  $V_i$
- 7- Create an empty graph  $G$ .
- 8- For every cluster we obtain from  $\{V_i | 1 \leq i \leq n\}$  create a node for the graph  $G$

# The Mapper Algorithm

Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

- 1- Define a cover for the interval  $[a, b]$ . Say that this cover is  $U = \{U_1, \dots, U_n\}$
- 2- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_1$ . Put those points in container, say  $V_1$
- 3- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_2$ . Put those points in container, say  $V_2$
- 4- Do that for every interval  $U_i$  in  $U$
- 5- Run a clustering algorithm on  $V_1$  and store those clusters.
- 6- Run the same clustering algorithm on every  $V_i$
- 7- Create an empty graph  $G$ .
- 8- For every cluster we obtain from  $\{V_i | 1 \leq i \leq n\}$  create a node for the graph  $G$
- 9- Check overlap between the clusters (nested for loop on all clusters) : whenever there is an overlap insert an edge between the corresponding nodes.

# The Mapper Algorithm

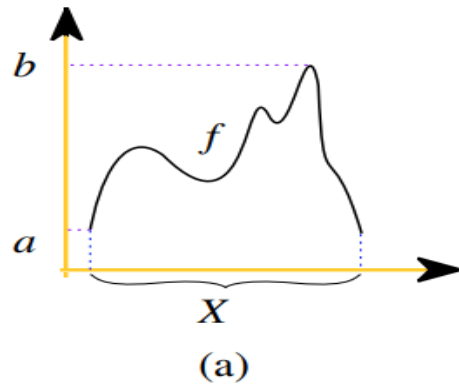
Suppose that we are given a data set  $X$  and a scalar function  $f: X \rightarrow [a, b]$  defined on every point in  $X$ .

- 1- Define a cover for the interval  $[a, b]$ . Say that this cover is  $U = \{U_1, \dots, U_n\}$
- 2- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_1$ . Put those points in container, say  $V_1$
- 3- Consider all the points  $x$  in  $X$  with  $f(x)$  in  $U_2$ . Put those points in container, say  $V_2$
- 4- Do that for every interval  $U_i$  in  $U$
- 5- Run a clustering algorithm on  $V_1$  and store those clusters.
- 6- Run the same clustering algorithm on every  $V_i$
- 7- Create an empty graph  $G$ .
- 8- For every cluster we obtain from  $\{V_i | 1 \leq i \leq n\}$  create a node for the graph  $G$
- 9- Check overlap between the clusters (nested for loop on all clusters) : whenever there is an overlap insert an edge between the corresponding nodes.
- 10- return the graph  $G$



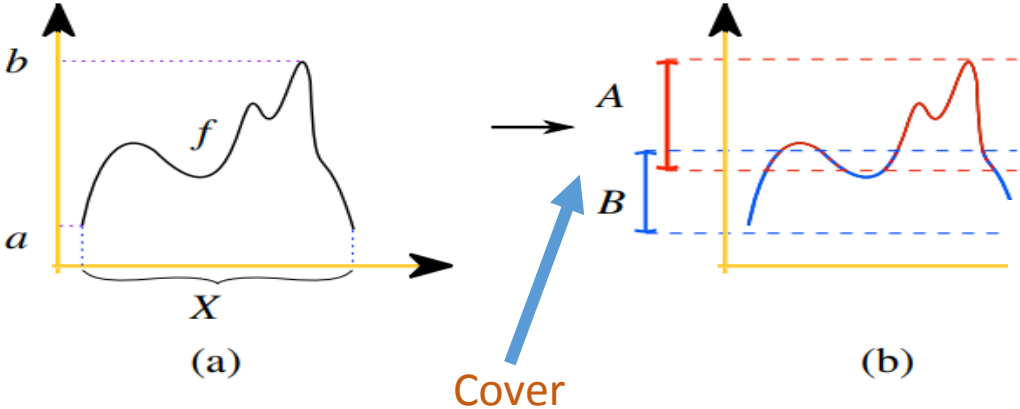
# Mapper On Images

# The construction of Mapper on a 1d function



(a) A scalar function  $f : X \rightarrow [a, b]$ .

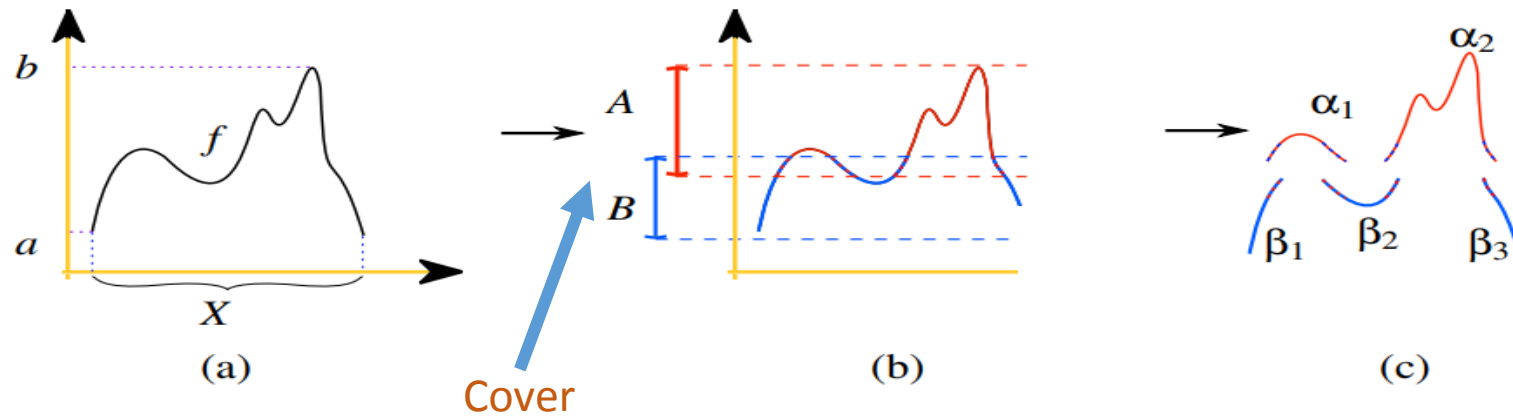
# The construction of Mapper on a 1d function



(a) A scalar function  $f : X \rightarrow [a,b]$ .

(b) The range  $[a,b]$  is covered by the two intervals  $A,B$ .

# The construction of Mapper on a 1d function

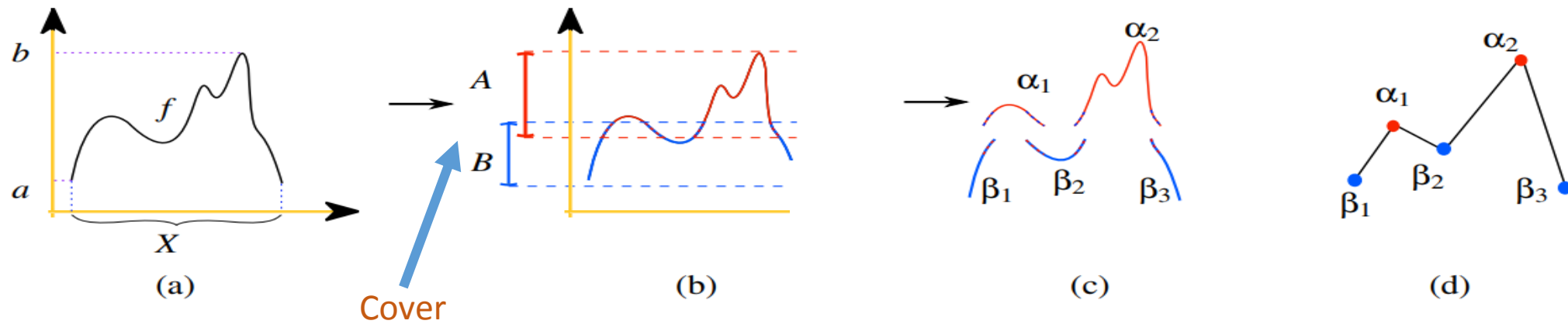


(a) A scalar function  $f : X \rightarrow [a, b]$ .

(b) The range  $[a, b]$  is covered by the two intervals  $A, B$ .

(c) This gives a decomposition of the domain the domain  $X$ . The inverse image of  $A$  consists of two connected components  $\alpha_1$  and  $\alpha_2$ , and the inverse image of  $B$  consists of three connected components  $\beta_1$ ,  $\beta_3$  and  $\beta_3$ .

# The construction of Mapper on a 1d function



(a) A scalar function  $f : X \rightarrow [a,b]$ .

(b) The range  $[a,b]$  is covered by the two intervals  $A, B$ .

(c) This gives a decomposition of the domain the domain  $X$ . The inverse image of  $A$  consists of two connected components  $\alpha_1$  and  $\alpha_2$ , and the inverse image of  $B$  consists of three connected components  $\beta_1$ ,  $\beta_3$  and  $\beta_3$ .

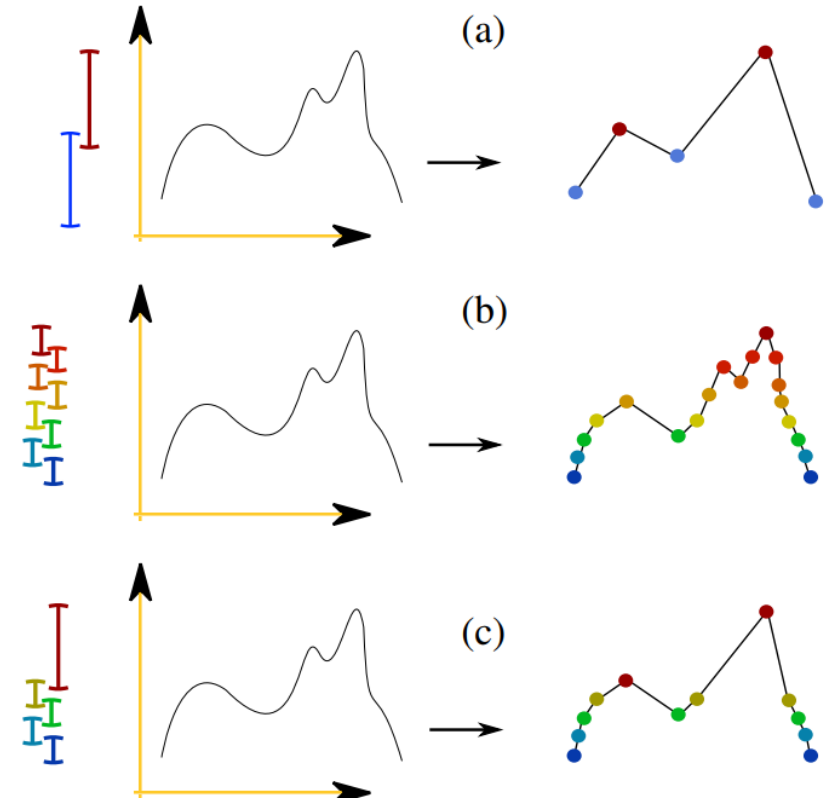
(d) The connected components are represented by the nodes in the Mapper construction.

an edge is inserted whenever two connected components overlap.

# Mapper resolution

The construction of mapper depends on the cover chosen for the range  $[a,b]$  of the scalar function.

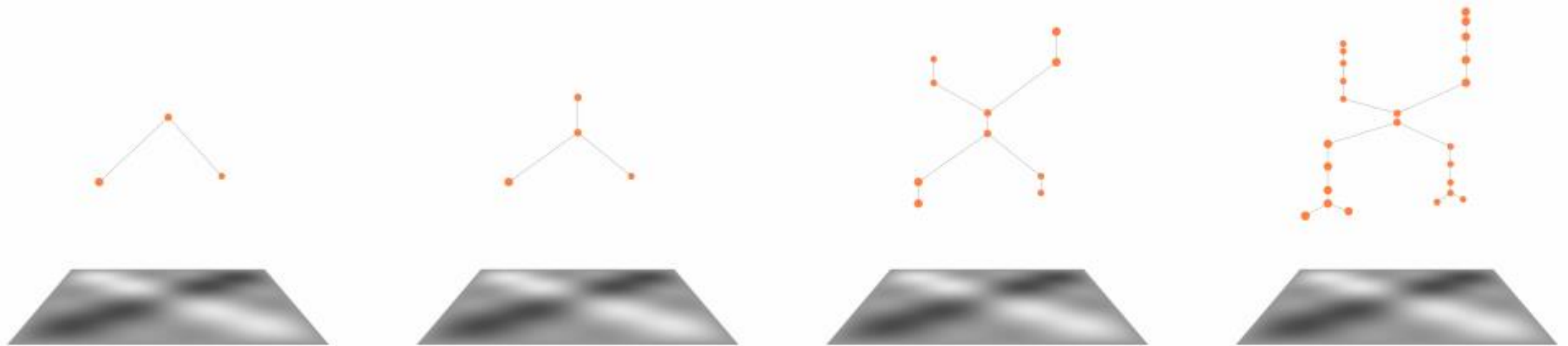
The figure shows three different covers for the range  $[a,b]$  and each one gives rise to a different resolution of Mapper.



# Mapper resolution

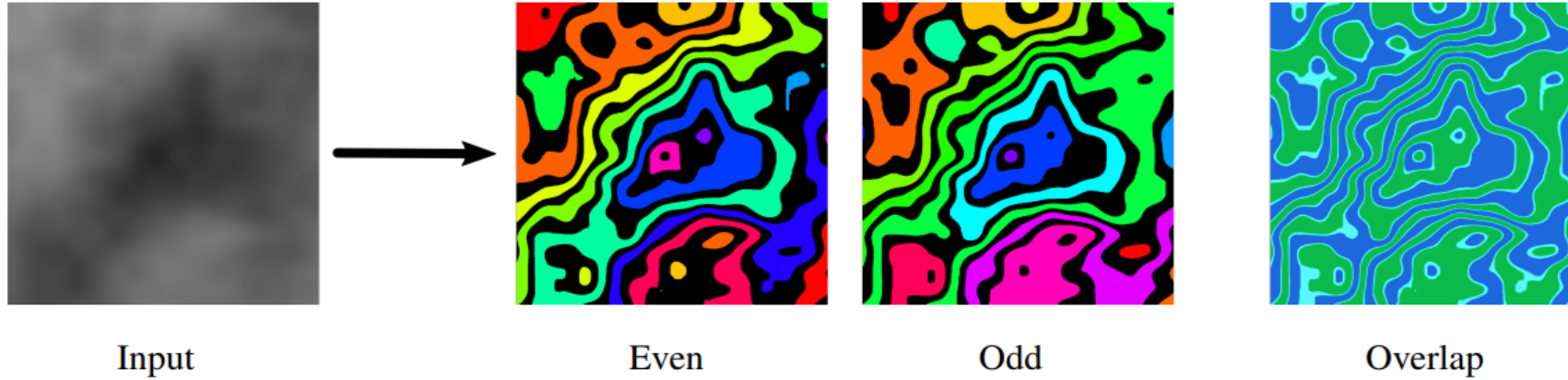
The construction of mapper depends on the cover chosen for the range  $[a,b]$  of the scalar function.

The figure shows three different covers for the range  $[a,b]$  and each one gives rise to a different resolution of Mapper.



Multi-resolution of Mapper using different cover resolutions. The graphs are constructed from left to right by using 2,4,8,16 slices of the range cover.

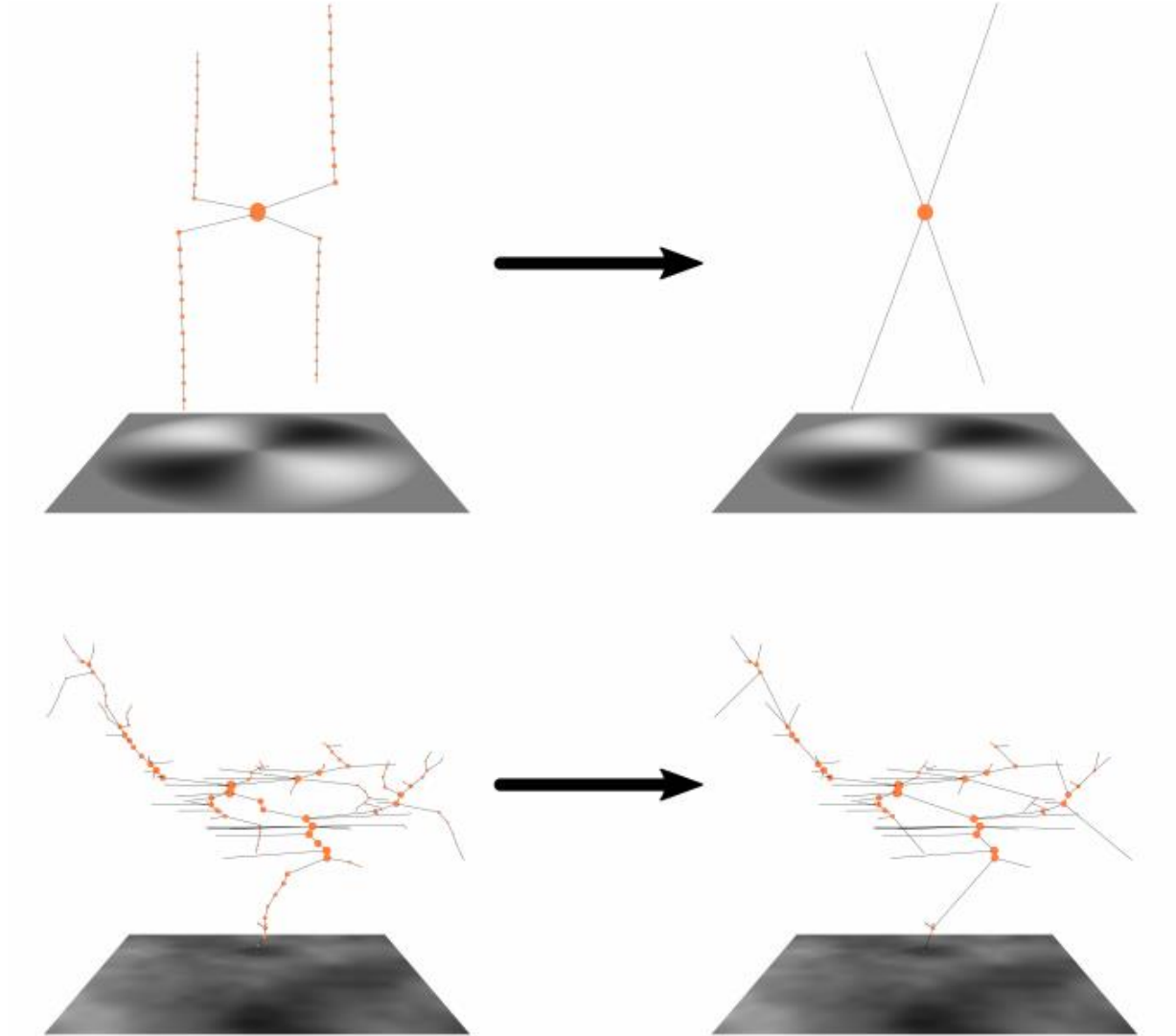
# Mapper on images



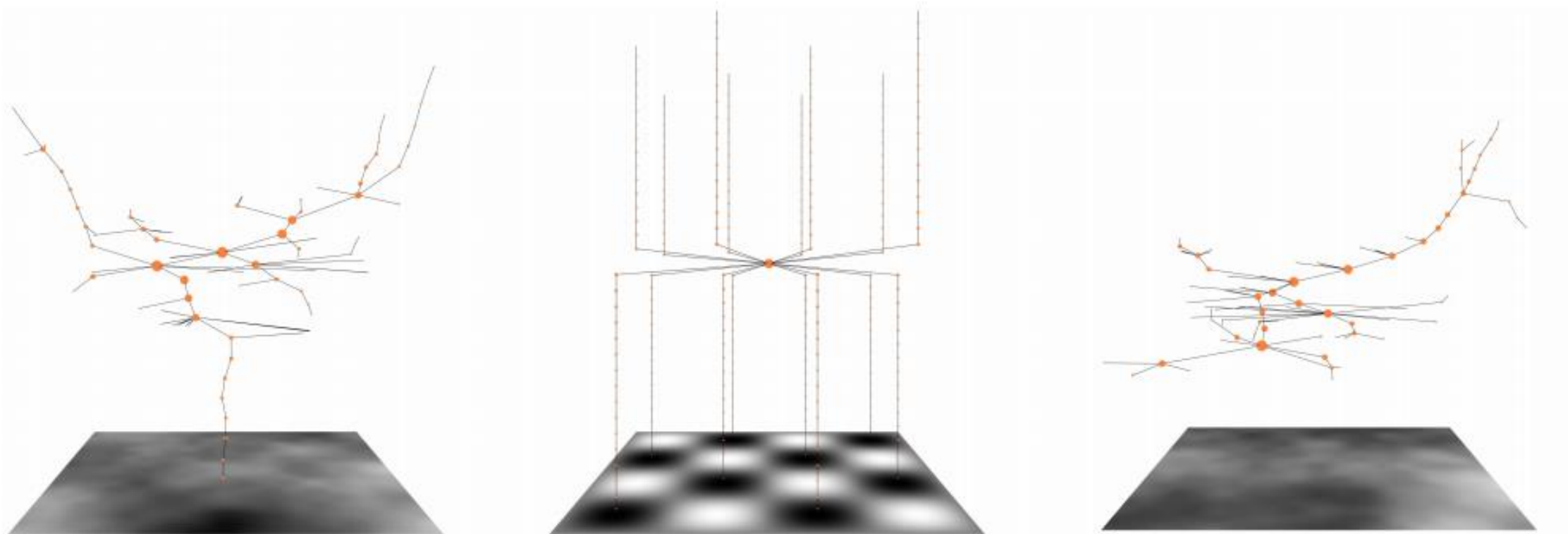
A node in Mapper is a connected component of  $f^{-1}((c, d))$ , where  $(c, d)$  is an open interval in the cover  $U$  of the range of  $f$ .



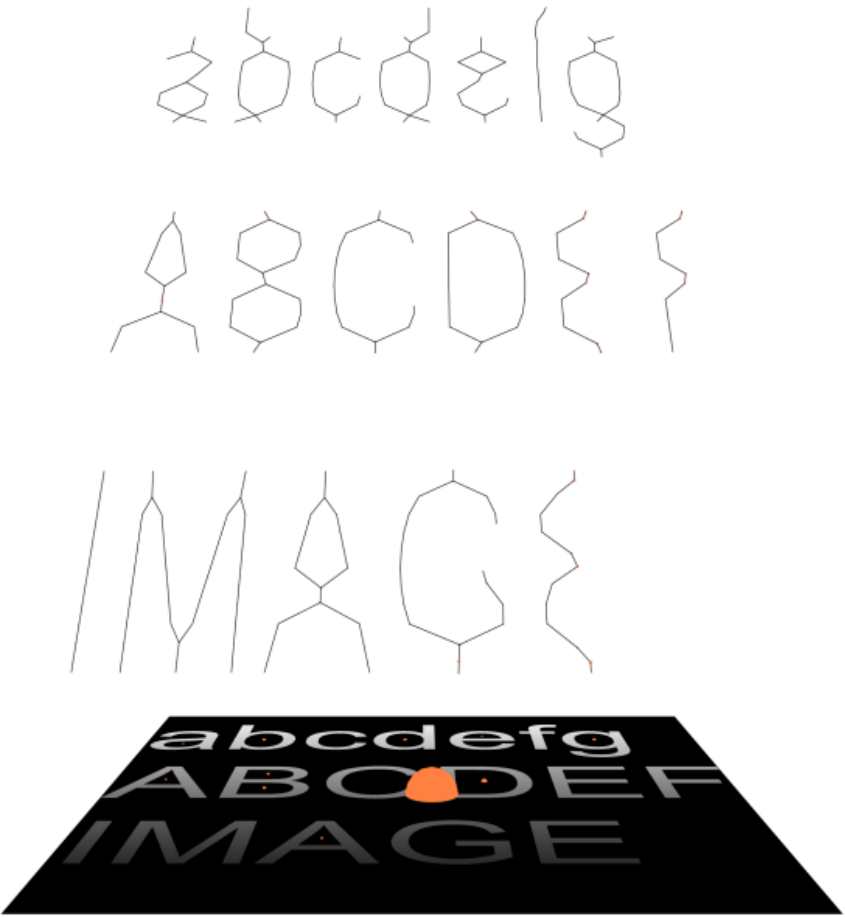
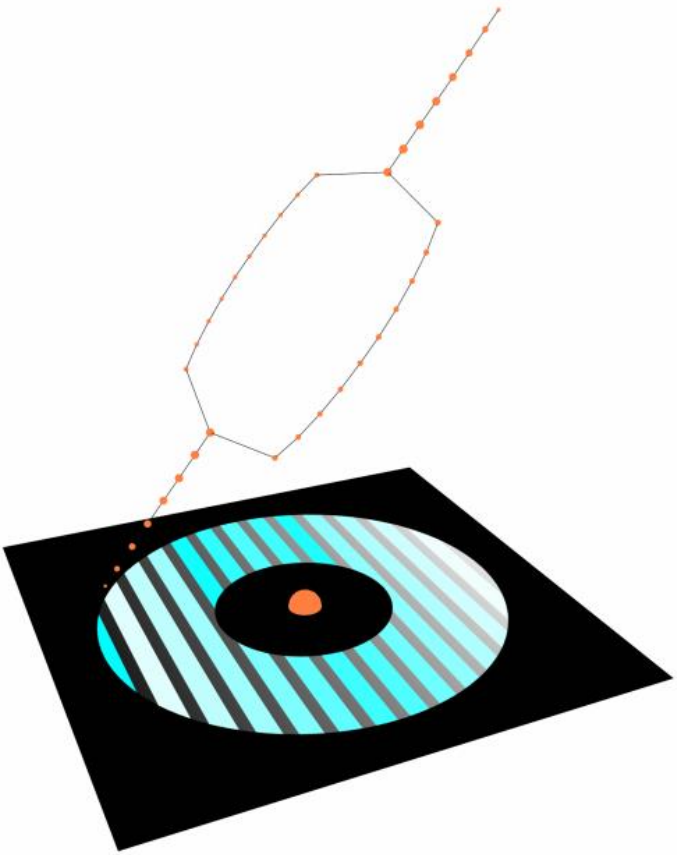
# Mapper on images



# Mapper on images



# Shape of an image



Mapper on an image consists of letters. The Mapper construction on this image gives a collection of disjoint graphs that have the same shape of as the letters written in the image.